III B.Sc, (CS)		ECS615S
SEMESTER - VI	SOFTWARE ENGINERRING	HRS/WK-6
Elective - I		CREDIT - 5

Objective: To introduce the concepts of software Engineering and the various phases in Software development in order to equip the students in developing project.

Unit - I: Software Engineering and Models: Introduction- Characteristics of Software-Software Myths- Process Models: The Waterfall Model- Incremental Process Models: The incremental Model, The RAD Model-Evolutionary Process Models: Prototyping, The Spiral Model, The concurrent Development Model.

Unit-II: Requirement Engineering: Requirement Engineering Tasks- Initiating the Requirements Engineering Process-Eliciting Requirements.

Unit - III: Building the Analysis Model: Requirement Analysis-Data Modeling concepts-Flow oriented Modeling- Class based Modeling- Creating Behavioral Model.

Unit - IV: Testing: Testing strategies: Test Strategies for Conventional Software- Validation Testing-System Testing. **Testing Tactics:** White Box Testing- Basic Path Testing-Control Structure Testing-Black Box Testing.

Unit –V: Project Management: The Management Spectrum - The People-The Product, The Process-Formal Technical Reviews.

Text Books:

1. R.S.Pressman – Software Engineering –Sixth Edition McGraw Hill International edition – 2005.

Reference Books

- Richard Fairley Software Engineering (Design,Reliability and Management) Tata McGraw Hill edition –1983.
- 2. Software Engineering: (Update) (8th Edition) by Ian Sommerville

NOTE:

Please refer text book 1 for Question Paper and key preparation.

B. Sc. Computer Science

Time: 3 Hrs Max. Marks: 75

Section – A $(5 \times 5 = 25)$

Answer ANY FIVE out of eight.

One question from each unit and three questions from important topics with problems and programs

Section – B $(5 \times 10 = 50)$

Answer ANY FIVE out of EIGHT.

One question from each unit and three questions from important topics with problems and programs